

**Write out your name and the GUI project name on the attached sheet and hand it in now.**

Some things you should remember to talk about or demonstrate:

1. Introduce yourself.
2. State the name of your product clearly.
3. Who is the target user for your product?
4. What is the theme of your product?
5. How is the application to be used?
6. How will the usability be tested?
7. What is the starting point and navigation route.
8. What do ALL of the controls do?
9. Ask the class for constructive ideas.  
(Write them down on the back?)
10. Announce when you are done.

# Presentation One Grade Sheet for CSC444 HCI

Name \_\_\_\_\_

GUI Name \_\_\_\_\_

Quality	Pts	Grade
Use of color	10	
Use of graphics	10	
Use of text	10	
Size, alignment, grouping	10	
Usability	5	
Navigation	5	
Grammar and spelling	10	
Obvious metaphor	10	
Overall screen design	10	
Who is the user	10	
Class participation	10	
Negative comments	-20	
<b>Total</b>		